

## DAA 2007: Mid-Term Exam II

[Answer any 4 among the following 5 questions. **Total marks: 20**]

**Q1.[5]** Suppose 1 U.S. dollar buys 45 rupees, 1 rupee buys 2.5 Japanese yen, and 1 Japanese yen buys 0.01 U.S. dollars. Then, by converting currencies, a trader can start with 1 U.S. dollar and buy  $45 \times 2.5 \times 0.01 = 1.125$  U.S. dollars, thus making a profit of 0.125 U.S. dollars.

Suppose we are given  $n$  currencies  $c_1, c_1, \dots, c_n$  and an  $n \times n$  table  $R$  of exchange rates, such that one unit of currency  $c_i$  buys  $R[i, j]$  units of currency  $c_j$ . Give an efficient algorithm to determine whether or not there exists a sequence of currencies  $\langle c_{i_1}, c_{i_2}, \dots, c_{i_k} \rangle$  such that

$$R[i_1, i_2] \cdot R[i_2, i_3] \cdots R[i_{k-1}, i_k] \cdot R[i_k, i_1] > 1.$$

Analyze the running time of your algorithm.

**Q2.[5]** On most computers, the operations of subtraction, testing if a number is even or odd, and halving can be performed more quickly than computing remainders. Let us design a gcd algorithm for two integers  $a$  and  $b$  keeping these points in mind.

(i) Prove that if  $a$  and  $b$  are both even, then  $\gcd(a, b) = 2 \gcd(a/2, b/2)$ .

(ii) Prove that if  $a$  is odd and  $b$  is even, then  $\gcd(a, b) = \gcd(a, b/2)$ .

(iii) Prove that if  $a$  and  $b$  are both odd, then  $\gcd(a, b) = \gcd((a - b)/2, b)$ .

Using the above properties, design an efficient gcd algorithm for input integers  $a$  and  $b$ , where  $a \geq b$ , that runs in  $O(\log a)$  time. Assume that each subtraction, odd/even test, and halving can be performed in unit time.

**Q3.[5]** Alice has a copy of a long  $n$ -bit file  $A = \langle a_{n-1}, a_{n-2}, \dots, a_0 \rangle$ , and Bob similarly has an  $n$ -bit file  $B = \langle b_{n-1}, b_{n-2}, \dots, b_0 \rangle$ . Alice and Bob wish to know if their files are identical. Alice can send her file  $A$  to Bob and Bob can compare  $A$  and  $B$  and check if their files are the same or not, and convey the yes/no answer to Alice. However this involves  $n + 1$  bits of communication, which is expensive. Alice and Bob want to send just  $\Theta(\log n)$  bits and know the correct answer with a high probability.

So they use the following probabilistic check. Together, they select a prime  $q > 1000n$  and randomly select an integer  $x \in \{0, 1, \dots, q - 1\}$ . Then Alice evaluates

$$A(x) = \left( \sum_{i=0}^{n-1} a_i x^i \right) \bmod q$$

and sends  $A(x)$  to Bob. Bob similarly evaluates  $B(x)$  and checks if  $A(x) = B(x)$  or not. Prove that if  $A \neq B$ , then with probability at least 0.999 we have  $A(x) \neq B(x)$  and if  $A = B$ , then  $A(x)$  is necessarily the same as  $B(x)$ .

Hint. Use the following fact: We say that  $\alpha \in Z_q$  is a zero of a polynomial  $P(x)$  if  $P(\alpha) = 0 \pmod{q}$ . A polynomial  $P(x)$  of degree  $n$  has at most  $n$  distinct zeroes.

**Q4.[5]** Consider two sets  $A$  and  $B$  each having  $n$  integers in the range 0 to  $10n$ . We wish to compute the *Cartesian sum* of  $A$  and  $B$  defined by

$$C = \{x + y : x \in A \text{ and } y \in B\}.$$

Note that integers in  $C$  are in the range from 0 to  $20n$ . We want to find the elements in  $C$  and the number of times each element in  $C$  is realized as a sum of elements of  $A$  and  $B$ . Show that the problem can be solved in  $O(n \log n)$  time.

**Q5.[5]** Is the height of an  $n$ -node Fibonacci heap always  $O(\log n)$ ? Why/why not?