

## DAA 2007: Final Exam

[Answer questions worth 60 marks from the following. **Maximum marks: 60**]

**Q1.[5]** We are given a weighted directed graph  $G = (V, E)$  in which edges that leave the source vertex  $s$  may have negative weights, all other edge weights are non-negative, and there are no negative weight cycles. Does Dijkstra's algorithm correctly find shortest paths from  $s$  in this graph? Why/why not?

**Q2.[5]** Consider the following optimization version of the satisfiability problem: rather than decide whether there is an assignment that satisfies *all* the clauses, we instead seek an assignment that *maximizes* the number of satisfied clauses. This problem, known as MAX-SAT, is NP-hard. Given a set of  $m$  clauses in conjunctive normal form in  $n$  variables, give a simple randomized algorithm for MAX-SAT that computes a truth assignment to the variables such that the expected number of clauses satisfied by this assignment is at least  $m/2$ .

**Q3.[5]** Consider a data structure supporting deletes, find-mins and inserts on a set of integers where a  $\text{delete}(x)$  operation should delete  $x$  and all items whose value is at least  $x$  and an insert operation always inserts a value larger than what is already there. What data structure will you keep for this? What is the amortized time taken per deletion/find-min over a sequence of  $n$  delete operations starting with a data structure having  $n$  inserts?

**Q4.[5]** Give an  $O(n^2)$  algorithm to find the longest monotonically increasing subsequence of a sequence of  $n$  numbers. (Example: given the sequence 4,8,5,7,2,9,10,1 your algorithm should output 4,5,7,9,10.)

**Q5.[4]** Let  $T$  be a minimum spanning tree of a graph  $G$ , and let  $L$  be the sorted list of the edge weights of  $T$ . Show that for any other minimum spanning tree  $T'$  of  $G$ , the list  $L$  is also the sorted list of edge weights of  $T'$ .

**Q6.[4]** We are given a number  $n$  and we are told that  $n = p \cdot q$ , where  $p$  and  $q$  are unknown primes. Suppose we are also given the size of the set  $S = \{k : 1 \leq k \leq n \text{ and } \gcd(k, n) = 1\}$ . How would you determine  $p$  and  $q$  efficiently?

**Q7.[4]** Recall Hall's Theorem. Show the following generalization: let  $d$  be a non-negative integer and  $G = (A \cup B, E)$  an undirected bipartite graph such that for all  $S \subseteq A$ ,  $|N(S)| \geq |S| - d$ . Then there is a matching of cardinality  $|A| - d$  in  $G$ .

**Q8.[4]** Give a polynomial time algorithm to determine if a given graph  $G = (V, E)$  admits a legal colouring of its vertices using just 2 colours, i.e., is there a function  $f : V \rightarrow \{0, 1\}$  such that for each  $(u, v) \in E$  we have  $f(u) \neq f(v)$ .

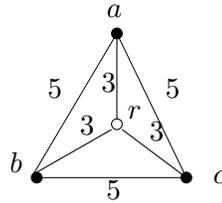
**Q9.[7]** This problem deals with an efficient technique for *verifying* matrix multiplication. The fastest known algorithm for multiplying two  $n \times n$  matrices runs in  $O(n^{2.376})$  time, which is significantly faster than the obvious  $O(n^3)$  algorithm but this  $O(n^{2.376})$  algorithm has the disadvantage of being extremely complicated. Suppose we are given an implementation of this algorithm and would like to verify its correctness. Since program verification is a difficult task, a reasonable goal might be to verify the correctness of the output produced on specific executions of the algorithm. In other words, given  $n \times n$  matrices  $A, B$ , and  $C$  with entries from rational numbers, we would like to verify that  $AB = C$ . Note that here we want to use the fact that we do not have to compute  $C$ ; rather, our task is to verify that the product is indeed  $C$ . Give an  $O(n^2)$  time randomized algorithm for this problem with error probability at most  $1/2$ .

[Hint: Choose a random vector  $r \in \{0, 1\}^n$  (each entry in  $r$  is chosen independently and uniformly at random from  $\{0, 1\}$ ) and proceed.]

**Q10.[7]** We are given an undirected complete graph  $G = (V, E)$  with non-negative edge costs satisfying

triangle inequality. The vertex set  $V$  is partitioned into two sets: *required* and *optional*. The problem of finding the minimum cost tree in  $G$  that contains all the required vertices and any subset of the optional vertices is NP-hard.

For example, in the graph below the vertices  $\{a, b, c\}$  are the required vertices and  $r$  is an optional vertex. The tree defined by the edges  $(r, a), (r, b), (r, c)$  is the minimum cost tree containing all the required vertices and its cost is 9.



Show that if one computes a minimum spanning tree on the required vertices, then the cost of this tree is always at most twice the optimal solution.

**Q11.[8]** The following problem is called the *Bin Packing* problem: Given  $n$  items with sizes  $a_1, \dots, a_n \in (0, 1]$ , find a packing of all these items in unit-sized bins that minimizes the number of bins used.

(a) Show a factor 2 approximation algorithm for this problem.

(b) Assuming  $P \neq NP$ , show that for any  $\epsilon > 0$ , there is no approximation algorithm having a guarantee of  $3/2 - \epsilon$  for the bin packing problem.

[Hint: Show that if there was a  $(3/2 - \epsilon)$  factor algorithm, then the subset-sum problem can be solved in polynomial time. The subset-sum problem takes as input a set  $S$  of positive integers and a target integer  $t$  and has to say “yes” if there is a subset of  $S'$  of  $S$  whose elements sum to exactly  $t$ .]

**Q12.[8]** We want to relate two problems well-studied in computational geometry: the *half-plane intersection problem* and the *convex hull problem*. The convex hull problem takes as input  $n$  points  $P = \{p_1, \dots, p_n\}$  in the plane and computes the smallest convex set containing these  $n$  points. Let us assume that the points in  $P$  are such that the origin lies in the interior of the convex hull of  $P$ . We can also assume that no 3 points of  $P$  lie on the same straight line. The half-plane intersection problem takes as input  $n$  half-planes  $\{h_1, h_2, \dots, h_n\}$  where each  $h_i$  is given by  $a_i x + b_i y \leq 1$  and computes the boundary enclosing the region  $h_1 \cap h_2 \cap \dots \cap h_n$ .

For any point  $q = (\alpha, \beta)$  (other than the origin), define the corresponding line  $\ell_q$  as  $\alpha x + \beta y = 1$  and the corresponding plane  $h_q$  as  $\alpha x + \beta y \leq 1$ . We will relate the half-plane intersection problem and the convex problem by comparing the boundary of the convex hull of  $\{p_1, \dots, p_n\}$  with the boundary of the intersection of half-planes  $\{h_{p_1}, \dots, h_{p_n}\}$ .

Show that

(a) if  $p_i$  lies on the boundary of the convex hull of  $\{p_1, \dots, p_n\}$ , then  $\ell_{p_i}$  has to occur on the boundary of the region  $h_{p_1} \cap h_{p_2} \cap \dots \cap h_{p_n}$ .

(b) if  $\overline{p_i p_j}$  is an edge of the convex hull, then the point  $\ell_{p_i} \cap \ell_{p_j}$  is a vertex of the boundary of the region  $h_{p_1} \cap h_{p_2} \cap \dots \cap h_{p_n}$ .

**Q13.[10]** Show an  $O(m\sqrt{n})$  algorithm to compute a maximum cardinality matching in a bipartite graph with  $m$  edges and  $n$  vertices.